

8-8-16

S
R L R

Q
R L R

B
R

5
S
L R L R

Q
L R L R

B
L R

Snare

Jubbles

Hisatake

1 4/4

R R L R R L R R L R R L R R R R R R L L R L L R L L R L L R L L L L L L L L L L

5

R L R R L R R L R R L R R R R R R L R L L R L L R L L R L L L L L L L L L

9

R R L R R L R R R R L L R L L R L L L L L R L R R L R R R R R L R L L R L L L L L L

13

R R L R R L L R L L R R L R R L L R L L R L R R R L R L L L L R L R R R L R L L L L

17

R R L R R L R R L L R R L L R L L R L L R R L L R R L L R R L L R R L L R

Snare

Ghost Town

Hisatake

The musical score is written for a snare drum in 4/4 time. It consists of five staves of music, each containing four measures. The notation uses quarter notes and eighth notes, with triplet markings (the number '3' above a bracket) indicating groups of three notes. The first four staves (measures 1-16) feature a consistent rhythmic pattern of quarter notes and eighth notes in a 4/4 time signature. The fifth staff (measures 17-20) introduces accents (>) over the first note of each triplet and concludes with a final note and a double bar line.



STICK CONTROL

RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL

RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL

RLLRLLRLLRLLRLL RLRLRLRLRLRLRLRL RLLRLLRLLRLLRLL RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL

RLLRLLRLLRLLRLL RLRLRLRLRLRLRLRL RLLRLLRLLRLLRLL RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL

RLRLRLRLRLRLRLRL RRLRLLRLLRLLRLL RLRLRLRLRLRLRLRL RRLRLLRLLRLLRLL RLRLRLRLRLRLRLRL

RLRLRLRLRLRLRLRL RRLRLLRLLRLLRLL RLRLRLRLRLRLRLRL RRLRLLRLLRLLRLL RLRLRLRLRLRLRLRL

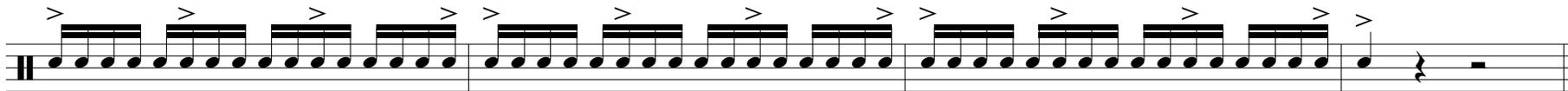
LLLRRRLLLRRRLLL RLRLRLRLRLRLRLRL RRRRLLLRRRLLL R

LLLRRRLLLRRRLLL RLRLRLRLRLRLRLRL RRRRLLLRRRLLL R

16TH NOTE GRID

R l r l . . .

R l r l . . .



R

Triplet Basics

TRIPLET TIMING

RLRLRLRLRLRL RL LR RL LR RLRLRLRLRLRL LR RL LR RL RLRLRLRLRLRL R RL LR RL L

RLRLRLRL LR RLRLRL LR RL RLRLRL RL L RLRLRLRL LR RLRLRL LR RL RLRLRL RL L

RLRLR RLRLRLRL L RLRLR RLRLRLRL L RLRLR RLRLRLRL L RLRLR RLRLRLRL L R

GALLOP

RRLRRLRRLRL RLRLRLRLRLRL RRLRRLRLRLRL RLRLRLRLRLRL RRLRLRLRLRLRL

RRLRLRLRLRL RLRLRLRLRLRL RRLRLRLRLRLRL RLRLRLRLRLRL R

STICK CONTROL

RLRLRLRLRL RLRLRLRLRLRL RLRLRLRLRLRL RLRLRLRLRLRL RLRLRLRLRLRL

